FX FIGHTER TURBO

QUICK REFERENCE CARD

SYSTEM REQUIREMENTS

Minimum

- Windows '95
- Pentium 60
- 8MB RAM
- Hard drive, 25MB free
- SoundBlaster or 100% compatible sound card
- Local bus VESA compliant SVGA (256 colors)
- Double speed CD-ROM drive
- 14.4 Modem or iPX compatible network (required only for modem or network play)

Recommended for Multi-player and S3D Accelerator Cards

- Windows '95
- Pentium 100 or higher
- 24MB Ram
- Hard Drive, 60MB Free space
- Sound Blaster or 100% compatible sound card
- Local Bus Vesa compliant SVGA (256 colors)
- Quad speed (4X) CD-ROM drive
- 28.8 Modem or iPX compatible network (required only for modem or network play)

GAME INSTALLATION

installing FX Fighter Turbo

1. Insert the CD into your computers CD-ROM Drive
2. Select INSTALL NOW from the window that appears.
3. Follow the on-screen instructions.

Uninstalling FX Fighter Turbo

1. Insert the CD into your computers CD-ROM Drive
2. Select UNINSTALL from the window that appears.
3. Follow the on-screen instructions.

WINDOWS 95

Make sure you have closed all other applications while running FX FIGHTER Turbo. Screen savers, automatic virus-checkers and other utilities can cause severe problems including palette shifts and session closure. Make sure all video and audio drivers are compatible with Microsoft's Direct X gaming libraries.

STARTING A GAME

1. From the START menu, find the FX Fighter Turbo group under PROGRAMS.
2. Find the FX Fighter Turbo icon and click on it to start the game.

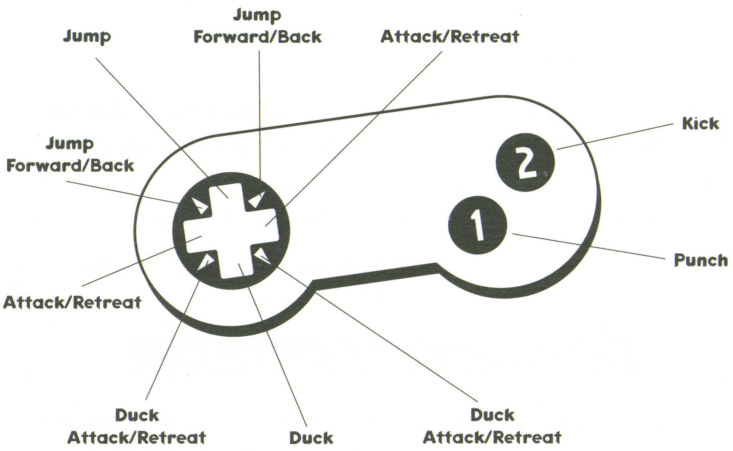
Be sure that your video display is set for 256 colors and disable any screen savers that you may have running in the background.

CONTROL SHEET

Control Pad

If you are using a control pad, please refer to the diagram below:

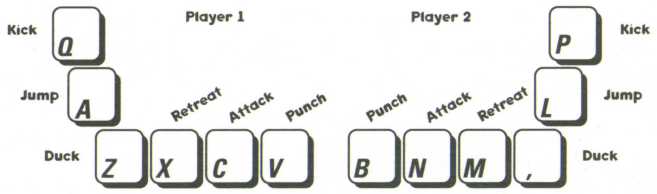
Note that control orientation may be reversed, depending on your character's location relative to the opponent.



Attack = Move character towards opponent
Retreat = Move character away from opponent
Note: Configuration of gamepad buttons may differ.

Keyboard

If you are using the keyboard to play FX Fighter Turbo, please refer to the keyboard layout, below:



Attack+Jump = Jump forward Retreat+Jump = Jump backwards
Attack+Duck = Duck while attacking Retreat+Duck = Duck while retreating
Duck+Attack/Retreat+Kick = Roll Left/Right (Keyboard & Control Pad)

Here are some additional controls:

Function	Player 1	Player 2
Change character shading detail	f1	f3
Change character texture detail	f2	f4
Change ring texture	f5	
Background on/off	f6	
Pause	f12	

BASIC MOVES

Attack	→
Run Forward	→→
Retreat	←
Run Backwards	←←
Jump Up	↑
Duck	↓
Kick	K
Punch	P
Block	[P + ←]
Jump Kicks	[↑ + K] or [↗ + K] or [↖ + K]
Hop Attack Kick	[↗ + K]
Hop Up Kick	[↑ + k]
Hop Attack Punch	[↗ + P]
Hop Up Punch	[↑ + p]
Ducking Kick (when ducking)	K
Ducking Punch (when ducking)	P
Roll in or out of Screen	[↘ + K] or [↙ + K]
Trounce (when opponent is down)	[↑ +P]

TROUBLESHOOTING

Joystick Problems

You must have your joystick configured, calibrated and plugged into your computer joystick port prior to running FX Fighter Turbo. If you are experiencing joystick problems make sure to calibrate your joystick under Windows 95.

To configure and calibrate your joystick:

1. Click on your START button
2. Select SETTINGS
3. Select CONTROL PANEL
4. Double Click on JOYSTICK

(This will open your Joystick Properties. Be sure to select the options that pertain to your controller. If you have any additional questions regarding joystick Properties, please consult your Windows 95 manual or your Joystick information)

Keyboard Problems

Please note that the arrow keys and the enter key do not work for normal menu selections. Please refer to the CONTROL SHEET section of this Quick Reference Card .

Navigating through the FX Fighter Turbo Main Menu:

To move ↑ press **A** (Jump)

To move ↓ press **Z** (Duck)

To make a selection press **V** (Punch)

Video Problems

FX Fighter Turbo requires that your windows Display setting be set for 256 colors. You can change your display settings by selecting Display in your CONTROL PANEL.

Some video cards do not support DirectX. If you are experiencing problems consult with your manufacture for the most current video drivers for you video card.

Sound Problems during Movie playback

If you are running a minimum specification machine (Pentium 60 or 8MB) or if you experience sound problems running the movies at the beginning and end of the game we recommend you use the complete install. The complete install will load the movie files onto your hard drive for better play-back performance. If this does not help then we recommend playing the game using the minimum install, and removing the CD during play which will skip the movie sequences.

S3D Video Accelerator Cards

Make sure that you have the appropriate drivers from your manufacturer. Recommended system specification is Pentium 120 or better with 24MB RAM and a 3D accelerator based on S3 chip set.

Electronic Registration

Check to make sure that you have modem configured correctly for Windows 95. Check your modem manual or your Windows 95 manual for additional information regarding modem setup.

After you have selected the correct country, the software does a check to see if you have a modem attached. Please note, this process may take several seconds. If your systems appears to not be responding, restart your system and finish the electronic registration by selecting GTE ONLINE REGISTRATION located in your START/PROGRAMS Menu in the GTE ENTERTAINMENT group.

Modem / Network Play

Please note, that you can not join a session that two other people are playing. This will cause the system and the game you are trying to join to hang or lock up.

S3 3D video accelerator cards are not recommended for Network or Modem play.

TECHNICAL SUPPORT

Please read through the Quick Reference Card and the Readme.txt located on the CD completely prior to calling technical support. If after reading through this information you are still experiencing problems, please don't hesitate to contact our Technical Support Team. We offer several ways in which to contact our technical support specialist:

Web Page: http://www.im.gte.com

email: gtechsup@im.gte.com

Phone: (619) 431-4264

Fax: (619) 431-8755

Mail: GTE Interactive Media
Attn: Technical Support
P.O. Box 4358
Carlsbad, CA 92018-4358

When contacting us, please have the following information ready:

CPU Type (Pentium 60, Pentium 100, etc.)

RAM

Video Card make/model

Sound Card make/model and settings (IRQ, DMA, port)

CD-ROM Drive make/model

Detail description of your problem

For users with Virge 3-D chipset from S3D incorporated:

FX Fighter Turbo has been developed to take advantage of the S3D acceleration technology. If you own a Virge 3-D chipset from S3 Incorporated your gaming experience is optimized with these accelerated features:

- **filtering for higher quality 3D texturing**
- **16-bit color support for richer color palette**

Recommended system specification is Pentium 120 or better with 24MB RAM (16MB minimum) and a 3D accelerator based on the S3 chip set.

For additional information and updates on S3D and FX Fighter Turbo, please visit these web sites:

http://www.S3.com
http://www.im.gte.com